Name of Teacher: - Prof. Pawar N H.

Year: - 2020-21

Term: -I

Sub: - Introduction to Operating System Paper: - CA-303

Class: -

SYBBA(CA) Division:- -

	Pra	at-I Tead	ching Plan		Part-II Execution Plan				
Sr. No	Month	Week	No.Of Working Days	No.Of period available	Topic to be taught	No.Of period engaged	Topics Taught	Deviation in period	Remark
1	Aug.	lst	4	4Hrs	Introduction to Operating System 1.1 What is operating system 1.2 Computer system architecture 1.3 Services provided by OS 1.4 Types of OS	4Hrs	Introduction to Operating System 1.1 What is operating system 1.2 Computer system architecture 1.3 Services provided by OS 1.4 Types of OS	-	Completed
2.	Aug.	2 nd	4	4Hrs	System Structure 2.1 User operating system Interface 2.2 System Calls 2.3 Process or job control 2.4 Device Management 2.5 File Management 2.6 System Program 2.7 Operating System Structure	4Hrs	System Structure 2.1 User operating system Interface 2.2 System Calls 2.3 Process or job control 2.4 Device Management 2.5 File Management 2.6 System Program 2.7 Operating System Structure	-	Completed

) .	Aug.	3 rd	4	4Hrs	Process Management 3.1 What is Process 3.2 Process State 3.3 Process Control Block 3.4 Context Switch 3.5 Operation on Process Process Creation Process Termination	4Hrs	Process Management 3.1 What is Process 3.2 Process State 3.3 Process Control Block 3.4 Context Switch 3.5 Operation on Process Process Creation Process Termination	-	Completed
1.	Aug.	2 nd	4	4Hrs	CPU Scheduling 4.1 What is scheduling 4.2 Scheduling Concepts 4.2.1 CPU- I/O Burst Cycle	4Hrs	CPU Scheduling 4.1 What is scheduling 4.2 Scheduling Concepts 4.2.1 CPU- I/O Burst Cycle	-	Completed
					4.2.2 CPU Scheduler 4.2.3 Preemptive and Non-preemptive scheduling 4.2.4 Dispatcher 4.3 Scheduling criteria (Terminologies used in scheduling) 4.4 Scheduling Algorithms 4.4.1 FCFS 4.4.2 SJF (Preemptive & non- preemptive) 4.4.3 Priority Scheduling (Preemptive & Nonpreemptive),		4.2.2 CPU Scheduler 4.2.3 Preemptive and Non-preemptive scheduling 4.2.4 Dispatcher 4.3 Scheduling criteria (Terminologies used in scheduling) 4.4 Scheduling Algorithms 4.4.1 FCFS 4.4.2 SJF (Preemptive & non-preemptive) 4.4.3 Priority Scheduling (Preemptive & Nonpreemptive),		

					Process		Process		
5.	Aug.	3 rd	4	4Hrs	Synchronization	4Hrs	Synchronization	-	Completed
			0.51		5.1 Introduction 5.2		5.1 Introduction		
					Critical section		5.2 Critical section		
					problem 5.3		problem 5.3		
					Semaphores 5.3.1		Semaphores 5.3.1		
					Concept 5.3.2		Concept 5.3.2		
					Implementation		Implementation		
					5.3.3 Deadlock &		5.3.3 Deadlock &		
					Starvation 5.3.4		Starvation 5.3.4		
					Binary Semaphores		Binary		
					5.4 Critical Sections		Semaphores 5.4		
					5.5 Classical		Critical Sections		
					Problems of		5.5 Classical		
					synchronization 5.6		Problems of		
					Bounded buffer		synchronization		
					problem 5.7 Readers		5.6 Bounded		
					& writers problem		buffer problem		
					5.8 Dining		5.7 Readers &		
					Philosophers		writers problem		
					problem		5.8 Dining		
					The second secon		Philosophers		
							problem		
		1.			Deadlock		Deadlock	-	
6.	Aug	4 th	4	4Hrs	6.1 Introduction	4Hrs	6.1 Introduction		Completed
					6.2 Deadlock		6.2 Deadlock		
					Characterization		Characterization		
					6.3 Necessary		6.3 Necessary		
					Condition 6.4		Condition 6.4		
					Resource allocation		Resource		
					graph		allocation graph		
					6.5 Deadlock		6.5 Deadlock		
					Prevention		Prevention		
					6.6 Deadlock		6.6 Deadlock		
7.	Sep.	1 st	4	4Hrs	Avoidance Safe State	4Hrs	Avoidance Safe		Completed
					Resource allocation		State Resource		
					graph algorithm		allocation graph	-	
					Bankers algorithm		algorithm Bankers		
					6.7 Deadlock		algorithm 6.7		
					Detection		Deadlock		
					6.8 Recovery from		Detection		
					deadlock Process		6.8 Recovery from		
					Termination		deadlock Process		
					Resource		Termination		
					Preemption		Resource		
							Preemption		

0	Sen	2 nd	4	411 mg	Memory	4Hrs	Memory Management	_	Completed
8.	Sep		4	4Hrs	Management 7.1Introduction to memory management 7.2 Address Binding 7.3 Dynamic Loading 7.4 Dynamic Linking 7.5 Overlays 7.6 Logical vs. physical addresses 7.7 Swapping 7.8 Contiguous memory allocation 7.8.1 Single Partition Allocation 7.8.2 Multiple Partition Allocation 7.8.3 External and Internal	4Hrs	7.1Introduction to memory management 7.2 Address Binding 7.3 Dynamic Loading 7.4 Dynamic Linking 7.5 Overlays 7.6 Logical vs. physical addresses 7.7 Swapping 7.8 Contiguous memory allocation 7.8.1 Single Partition Allocation		Completed
					Fragmentation		7.8.2 Multiple Partition Allocation 7.8.3 External and Internal Fragmentation		×
9.	Sep	3 rd	4	4Hrs	7.9 Paging 7.10 Segmentation 7.11 Segmentation with paging 7.12 Virtual memory 7.13 Demand paging 7.14 Page replacement algorithms FIFO MRU 08 Book 2 LRU LRU approximation using reference bit MFU LFU Second Chance algorithm Optimal replacement	4Hrs	7.9 Paging 7.10 Segmentation 7.11 Segmentation with paging 7.12 Virtual memory 7.13 Demand paging 7.14 Page replacement algorithms FIFO MRU 08 Book 2 LRU LRU approximation using reference bit MFU LFU Second Chance algorithm Optimal replacement		Completed

10.	Sep	4 th	4	4Hrs	File System 8.1 Introduction & File concepts (file attributes, Operations on files) 8.2 Access methods Sequential access Direct access	4Hrs	File System 8.1 Introduction & File concepts (file attributes, Operations on files) 8.2 Access methods Sequential access Direct access	-	Completed
11.	oct	1 st	4	4Hrs	8.3 File structure Allocation methods Contiguous allocation Linked Allocation Indexed Allocation 8.4 Free Space Management Bit Vector Linked List Grouping Counting	4Hrs	8.3 File structure Allocation methods Contiguous allocation Linked Allocation Indexed Allocation 8.4 Free Space Management Bit Vector Linked List Grouping Counting	-	Completed
12.	oct.	2 nd	4	4Hrs	I/O System 9.1 Introduction 9.2 I/O Hardware 9.3 Application of I/O Interface 9.4 Kernel I/O Subsystem 9.5 Disk Scheduling FCFS Shortest Seek time first SCAN C- SCAN C- Look	4Hrs	I/O System 9.1 Introduction 9.2 I/O Hardware 9.3 Application of I/O Interface 9.4 Kernel I/O Subsystem 9.5 Disk Scheduling FCFS Shortest Seek time first SCAN C- SCAN C- Look	-	Completed

Department of BBA(CA)

Arts, Science and Commerce College
Indapur, Dist. Pune-413106

PFRONGIPAL

ARTS, SCIENCE AND

COMMERCE COLLEGE
INDAPUR-413106 DIST-PUNE

Name of Teacher: - Prof. Gaikwad P.

Year: - 2020-21

Term: -I

Sub: -Data Structure Using C

Paper: - CA-302

Class: - SYBBA(CA)

Division:- -

Prat-I Teaching Plan					Part-II Execution Plan				
Sr. No	Month	Week	No.Of Working Days	No.Of Period Availabl	Topic To Be Taught	No.Of Period Engage d	Topics Taught	Deviation In Period	Remark
1	Aug.	lst	4	4Hrs	Basic Concept and Introduction to Data Structure 1.1 Pointers and dynamic memory allocation 1.2 Algorithm- Definition and characteristics 1.3 Algorithm Analysis -Space Complexity -Time Complexity - Asymptotic Notation	4Hrs	Basic Concept and Introduction to Data Structure 1.1 Pointers and dynamic memory allocation 1.2 Algorithm-Definition and characteristics 1.3 Algorithm Analysis -Space Complexity -Time Complexity - Asymptotic Notation	-	Completed
2.	Aug.	2 nd	4	4Hrs	Introduction to Data structure 1.5 Types of Data structure 1.6 Abstract Data Types (ADT) Introduction to Arrays and Structure 1.7 Types of array and Representation of array 1.8 Polynomial - Polynomial Representation - Evaluation of Polynomial - Addition of Polynomial 1.9 Self Referential	4Hrs	Introduction to Data structure 1.5 Types of Data structure 1.6 Abstract Data Types (ADT) Introduction to Arrays and Structure 1.7 Types of array and Representation of array 1.8 Polynomial - Polynomial Representation - Evaluation of Polynomial - Addition of Polynomial		Completed

					Structure		1.9 Self Referential Structure		
3.	Aug.	3 rd	4	4Hrs	Searching and Sorting Techniques 2.1 Linear Search 2.2 Binary Search(Recursive, Non-Recursive) 2.3 Bubble Sort	4Hrs	Searching and Sorting Techniques 2.1 Linear Search 2.2 Binary Search(Recursive, Non-Recursive) 2.3 Bubble Sort	-	Completed
4.	Aug.	2 nd	4	4Hrs	2.4 Insertion Sort 2.5 Selection Sort 2.6 Quick Sort 2.7 Heap Sort (No Implementation) 2.8 Merge Sort 2.9 Analysis of all Sorting Techniques	4Hrs	2.4 Insertion Sort 2.5 Selection Sort 2.6 Quick Sort 2.7 Heap Sort (No Implementation) 2.8 Merge Sort 2.9 Analysis of all Sorting Techniques	=	Completed
5.	Aug.	3 rd	4	4Hrs	Linked List 3.1 Introduction 3.2 Static & Dynamic Representation 3.3 Types of linked List - Singly Linked list(All type of operation)	4Hrs	Linked List 3.1 Introduction 3.2 Static & Dynamic Representation 3.3 Types of linked List - Singly Linked list(All type of operation)	-	Completed
5.	Aug	4 th	4	4Hrs	- Doubly Linked list (Create , Display) - Circularly Singly Linked list (Create, Display) 3.4 Circularly Doubly Linked list (Create, Display)	4Hrs	- Doubly Linked list (Create, Display) - Circularly Singly Linked list (Create, Display) 3.4 Circularly Doubly Linked list (Create, Display)		Completed
7.	Sep.	1 st	4	4Hrs	Stack and Queue 4.1 Introduction stack 4.2 Static and Dynamic Representation 4.3 Primitive Operations on stack	4Hrs	Stack and Queue 4.1 Introduction stack 4.2 Static and Dynamic Representation 4.3 Primitive Operations on stack		Completed

-					4.4 Application of		4.4 Application of		
8.	Sep	2 nd	4	4Hrs	Stack	4Hrs	Stack		Completed
O.	БСР	100000	4	71115	4.5 Evaluation of	TITIS	4.5 Evaluation of		
					postfix and prefix		postfix and prefix		
					expression		expression		
					4.6 Conversion of		4.6 Conversion of		
							expressions- Infix		
					expressions- Infix to		to prefix & Infix to		
					prefix & Infix to		postfix		
					postfix				
		3 rd			Queue		Queue		Completed
9.	Sep	3	4	4Hrs	4.7 Introduction	4Hrs	4.7 Introduction		completed
					queue		queue		
					4.8 Static and		4.8 Static and		
					Dynamic		Dynamic		
					Representation		Representation		
					4.9 Primitive		4.9 Primitive		
	Log				Operations on		Operations on		
	1 **				Queue		Queue		
					4.10 Application of		4.10 Application		
10	Sep	4 th	4	4Hrs	Queue	4Hrs	of Queue		Completed
10	o p		7	41115	4.11 Type of Queue		4.11 Type of		
					Circular Queue De		Queue Circular		
					Queue Priority		Queue De Queue		
					Queue		Priority Queue		
					Trees		Trees		
11	aat	1 st		ATT	5.1 Introduction &	4Hrs	5.1 Introduction		
11	oct	1	4	4Hrs		41118	& Definitions	*****	Completed
					Definitions				22
			1		5.2 Terminology		5.2 Terminology		
					5.3Static and		5.3Static and		
					Dynamic		Dynamic		
					Representation		Representation		
					5.4 Types of tree		5.4 Types of tree		
					5.5 Operations on		5.5 Operations on		
	!				Binary Tree & Binary		Binary Tree &		
	T				Search Tree		Binary Search Tree		
					5.6 Tree Traversal		5.6 Tree Traversal		
·					Graphs	+	Graphs		
10		2 nd		ATT	- S-CO - CO-0	4Hrs	6.1Representation		Completed
12	oct.	2	4	4Hrs	6.1Representation -	4mrs	-Adjacency Matrix		
					Adjacency Matrix -		282		
					List		-List		
					6.2 In degree , out		6.2 In degree ,		
					degree of graph		out degree of		
			5		6.3 Graph operation		graph		
					DFS, BFS		6.3 Graph		
					6.4 Spanning Tree				
					1	-1		26.1	

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Arts, Science and Commerce College
Indapur, Dist. Pune-8-3106

PRINCIPAL
ARTS, SCIENCIS AND
COMMERCE GO GO
IN PUR-413106 DIST-PUNE

Name of Teacher: - Prof. Prof. Kapale U.V.

Year: - 2020-21

Term: -I

Sub: -Business Mathematics

Paper: - CA-304

Class: - SYBBA(CA)

Division:- -

	Pra	at-I Tea	ching Plan		Part-II Execution Plan				
Sr. No	Month	Week	No.Of Working Days	No.Of period available	Topic to be taught	No.Of period engaged	Topics Taught	Deviation in period	Remark
1	Aug.	lst	4	4Hrs	Ratio, Proportion and Percentage Ratio- Definition, Continued Ratio, Inverse Ratio, Proportion, Continued Proportion, Direct Proportion	4Hrs	Ratio, Proportion and Percentage Ratio- Definition, Continued Ratio, Inverse Ratio, Proportion, Continued Proportion, Direct Proportion	-	Completed
2.	Aug.	2 nd	4	4Hrs	Proportion, Continued Proportion, Direct Proportion, Inverse Proportion, Variation, Inverse Variation, Joint Variation, Percentage- Meaning and Computations of Percentages.	4Hrs	Proportion, Continued Proportion, Direct Proportion, Inverse Proportion, Variation, Inverse Variation, Joint Variation, Percentage- Meaning and Computations of Percentages.	-	Completed
3.	Aug.	3 rd	4	4Hrs	Profit And Loss Terms and Formulae, Trade discount, Cash discount, Problems involving cost price, Selling Price	1	Profit And Loss Terms and Formulae, Trade discount, Cash discount, Problems involving cost price, Selling Price	-	Completed

4.	Aug.	2 nd	4	4Hrs	Trade discount and Cash Discount. Introduction to Commission and brokerage, Problems on Commission and brokerage.	4Hrs	Trade discount and Cash Discount. Introduction to Commission and brokerage, Problems on Commission and brokerage.	-	Completed
5.	Aug.	3 rd	4	4Hrs	Interest Simple Interest, Compound interest (reducing balance & Flat Interest rate of interest), Equated Monthly Installments(EMI), Problems	4Hrs	Interest Simple Interest, Compound interest (reducing balance & Flat Interest rate of interest), Equated Monthly Installments(EMI), Problems	-	Completed
6.	Aug	4 th	4	4Hrs	Matrices And Determinants (upto order 3 only) Multivariable data, Definition of a Matrix, Types of Matrices, Algebra of Matrices, Determinants, Ad joint of a Matrix, Inverse of a Matrix via ad joint Matrix	4Hrs	Matrices And Determinants (upto order 3 only)Multivariable data, Definition of a Matrix, Types of Matrices, Algebra of Matrices, Determinants, Ad joint of a Matrix, Inverse of a Matrix via ad joint Matrix		Completed
7.	Sep.	1 st	4	4Hrs	Homogeneous System of Linear equations, Condition for Uniqueness for the homogeneous system, Solution of Nonhomogeneous System of Linear equations (not more than three variables).	4Hrs	Homogeneous System of Linear equations, Condition for Uniqueness for the homogeneous system, Solution of Nonhomogeneous System of Linear equations (not more than three variables).		Completed

8.	Sep	2 nd	4	4Hrs	Condition for existence and uniqueness of solution, Solution using inverse of the coefficient matrix, Problems.	4Hrs	Condition for existence and uniqueness of solution, Solution using inverse of the coefficient matrix, Problems.		Completed
9.	Sep	3 rd	4	4Hrs	Linear Programming problem (L.P.P.) Meaning of LPP, Formulation of LPP, and solution by graphical methods.	4Hrs	Programming problem (L.P.P.) Meaning of LPP, Formulation of LPP, and solution by graphical methods		Completed
10	Ĉер	4 th	4	4Hrs	Transportation problem (T.P.) Statement and meaning of T.P. methods of finding initial basic feasible solution by North West corner Rule	4Hrs	Transportation problem (T.P.) Statement and meaning of T.P. methods of finding initial basic feasible solution by North West corner Rule		Completed
11	oct	1 st	4	4Hrs	Matrix Minimum method and Vogel's approximation method.	4Hrs	Matrix Minimum method and Vogel's approximation method.	-	Completed
12	oct.	2 nd	4	4Hrs	Simple numerical problems (concept of degeneracy is not expected).	4Hrs	Simple numerical problems (concept of degeneracy is not expected).	-	Completed

Department Of BBA(CA)

Arts, Science and Commerce College
Indapur, Dist, Pune-413106

ARTS, SCIENCE AND COMMERCE COLLEGE INDAPUR-413106 DIST-PUNE

Name of Teacher: - Prof. Deshmane S.P.

Year: - 2020-21

Term: -I

Sub: - Relational Database Management Systems

Paper: - CA-301

Class: -

SYBBA(CA) Division:- -

04'	Pr	at-I Tea	ching Plar	1	Part-II Exe	ecution P	lan		
Sr. No	Month	Week	No.Of Working Days	No.Of Period Available	Topic To Be Taught	No.Of Period Engage	Topics Taught	Deviation In Period	Remark
1	Aug.	lst	4	4Hrs	Introduction to System Concepts 1.1 Definition , Elements of System 1.2 Characteristics of System	4Hrs	Introduction to System Concepts 1.1 Definition , Elements of System 1.2 Characteristics of	-	Completed
2.	Aug.	2 nd	4	4Hrs	1.3 Types of System 1.4 System Concepts	4Hrs	System 1.3 Types of System 1.4 System Concepts		Completed
3.	Aug.	3 rd	4	4Hrs	Requirement Analysis 2.1 Definition of System Analysis 2.2 Requirement Anticipation 2.3 Knowledge and Qualities of System Analyst	4Hrs	Requirement Analysis 2.1 Definition of System Analysis 2.2 Requirement Anticipation 2.3 Knowledge and Qualities of System Analyst	-	Completed

4.	Aug.	2 nd	4	4Hrs	2.4 Role of a System Analyst 2.5 Feasibility Study And It's Types 2.6 Fact Gathering Techniques 2.7 SRS(System Requirement Specification)	4Hrs	2.4 Role of a System Analyst 2.5 Feasibility Study And It's Types 2.6 Fact Gathering Techniques 2.7 SRS(System Requirement Specification)	-	Completed
5.	Aug.	3 rd	4	4Hrs	2.6 Cursor 2.6.1 Definition 2.6.2 Types of cursor- implicit, explicit (attributes) 2.6.3 Parameterized cursor 2.7 Trigger 2.8 Package	4Hrs	2.6 Cursor 2.6.1 Definition 2.6.2 Types of cursor- implicit, explicit (attributes) 2.6.3 Parameterized cursor 2.7 Trigger 2.8 Package	-	Completed
6.	Aug	4 th	4	4Hrs	Transaction Management 3.1 Transaction Concept 3.2 Transaction Properties 3.3 Transaction States	4Hrs	Transaction Management 3.1 Transaction Concept 3.2 Transaction Properties 3.3 Transaction States		Completed
7.	Sep.] st	4	4Hrs	3.4 Concurrent Execution 3.5 Serializability 3.5.1 Conflict Serializability 3.5.2 View Serializability	4Hrs	3.4 Concurrent Execution 3.5 Serializability 3.5.1 Conflict Serializability 3.5.2 View Serializability		Completed
8.	Sep	2 nd	4	4Hrs	3.6 Recoverability 10 3.6.1 Recoverable Schedule 3.6.2 Cascadless Schedule	4Hrs	3.6 Recoverability 10 3.6.1 Recoverable Schedule 3.6.2 Cascadless Schedule		Completed

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9.	Sep	3 rd	4	4Hrs	Concurrency Control 4.1 Lock Based Protocol 4.1.1 Locks 4.1.2 Granting of Locks 4.1.3 Two Phase Locking Protocol 4.2 Timestamp Based Protocol 4.2.1 Timestamp 4.2.2 Timestamp ordering protocol 4.2.3 Thomas's Write Rule	4Hrs	Concurrency Control 4.1 Lock Based Protocol 4.1.1 Locks 4.1.2 Granting of Locks 4.1.3 Two Phase Locking Protocol 4.2 Timestamp Based Protocol 4.2.1 Timestamp 4.2.2 Timestamp ordering protocol 4.2.3 Thomas's Write Rule		Completed
10	Sep	4 th	4	4Hrs	4.3 Validation Based Protocol 4.4 Deadlock Handling 4.4.1 Deadlock Prevention 4.4.2 Deadlock Detection 4.4.3 Deadlock Recovery	4Hrs	4.3 Validation Based Protocol 4.4 Deadlock Handling 4.4.1 Deadlock Prevention 4.4.2 Deadlock Detection 4.4.3 Deadlock Recovery		Completed
11	oct	1 st	4	4Hrs	Recovery System 5.1 Failure Classification 5.1.1 Transaction Failure 5.1.2 System Crash 5.1.3 Disk Failure 5.2 Storage Structures 5.2.1 Storage Types 5.2.2 Data Access	4Hrs	Recovery System 5.1 Failure Classification 5.1.1 Transaction Failure 5.1.2 System Crash 5.1.3 Disk Failure 5.2 Storage Structures 5.2.1 Storage Types 5.2.2 Data Access	-	Completed
12	oct.	2 nd	4	4Hrs	5.3 Recovery & Atomicity 5.3.1 Log based Recovery 5.3.2 Deferred Database Modification 5.3.3 Immediate Database Modification 5.3.4 Checkpoints 5.4 Recovery with	4Hrs	5.3 Recovery & Atomicity 5.3.1 Log based Recovery 5.3.2 Deferred Database Modification 5.3.3 Immediate Database Modification 5.3.4 Checkpoints 5.4		Completed

Concurrent	Recovery with	
Transaction 5.4.1	Concurrent	
Transaction Rollback	Transaction 5.4.1	
5.4.2 Restart	Transaction	
Recovery 5.5	Rollback 5.4.2	
Remote Backup	Restart Recovery	
System	5.5 Remote	
	Backup System	

Department Of BBA(CA)

Arts. Science and Commerce College

Page 4-3106

Principal PAL
ARTS, SCIENCE AND
COMMERCE COLLEGE
INDAPUR-413106 DIST-PUNE

Name of Teacher: - Prof. Deshmane S. P. Year: - 2020-21 Term: -I

Year: - 2020-21

Sub: - Software Engineering Paper: - CA-305

Class: - SYBBA(CA)

Division:- -

	Pı	rat-I Tea	aching Plan	n	Part-II Exe	ecution P	lan		
Sr. No	Month	Week	No.Of Working Days	No.Of period available	Topic to be taught	No.Of period engaged	Topics Taught	Deviation in period	Remark
1	Aug.	1st	4	4Hrs	Introduction to System Concepts 1.1 Definition , Elements of System 1.2 Characteristics of System 1.3 Types of System 1.4 System Concepts	4Hrs	Introduction to System Concepts 1.1 Definition, Elements of System 1.2 Characteristics of System 1.3 Types of System 1.4 System Concepts	-	Completed
2.	Aug.	2 nd	4	4Hrs	Requirement Analysis 2.1 Definition of System Analysis 2.2 Requirement Anticipation 2.3 Knowledge and Qualities of System Analyst	4Hrs	Requirement Analysis 2.1 Definition of System Analysis 2.2 Requirement Anticipation 2.3 Knowledge and Qualities of System Analyst	-	Completed
3.	Aug.	3 rd	4	4Hrs	2.4 Role of a System Analyst 2.5 Feasibility Study And It's Types 2.6 Fact Gathering Techniques 2.7 SRS(System Requirement Specification)	4Hrs	2.4 Role of a System Analyst 2.5 Feasibility Study And It's Types 2.6 Fact Gathering Techniques 2.7 SRS(System Requirement Specification)		Completed

4.	Aug.	2 nd	4	4Hrs	Introduction to Software Engineering 3.1 Definition Need for software Engineering 3.2 Software Characteristics 3.3	4Hrs	Introduction to Software Engineering 3.1 Definition Need for software Engineering 3.2 Software Characteristics 3.3	-	Completed
5.		3 rd			Software Qualities (McCall's Quality Factors Software		Software Qualities (McCall's Quality Factors Software		
5.	Aug.	3.5	4	4Hrs	Development Methodologies 4.1 SDLC (System Development Life Cycle) 4.2 Waterfall Model 4.3 Spiral Model	4Hrs	Development Methodologies 4.1 SDLC (System Development Life Cycle) 4.2 Waterfall Model 4.3 Spiral Model	-	Completed
6.	Aug	4 th	4	4Hrs	4.4 Prototyping Model 4.5 RAD MODEL	4Hrs	4.4 Prototyping Model 4.5 RAD MODEL		Completed
7.	Sep.	1 st	4	4Hrs	Analysis and Design Tools 5.1 Entity- Relationship Diagrams 5.2 Decision Tree and Decision Table 5.3 Data Flow Diagrams (DFD) 5.4 Data Dictionary	4Hrs	Analysis and Design Tools 5.1 Entity- Relationship Diagrams 5.2 Decision Tree and Decision Table 5.3 Data Flow Diagrams (DFD) 5.4 Data Dictionary		Completed
8.	Sep	2 nd	4	4Hrs	5.4.1 Elements of DD 5.4.2 Advantage of DD 5.5 Pseudo code 5.6 Input And Output Design 5.7 CASE STUDIES (Based on Above Topic)	4Hrs	5.4.1 Elements of DD 5.4.2 Advantage of DD 5.5 Pseudo code 5.6 Input And Output Design 5.7 CASE STUDIES (Based on Above Topic)		Completed

9.	Sep	3 rd	4	4Hrs	Structured System Design 6.1 Modules Concepts and Types of Modules 6.2 Structured Chart 6.3 Qualities of Good Design	4Hrs	Structured System Design 6.1 Modules Concepts and Types of Modules 6.2 Structured Chart 6.3 Qualities of Good Design		Completed
10	Sep	4 th	4	4Hrs	6.3.1 Coupling, Types of Coupling 6.3.2 Cohesion, Types of Cohesion	4Hrs	6.3.1 Coupling, Types of Coupling 6.3.2 Cohesion, Types of Cohesion		Completed
11	oct	1 st	4	4Hrs	Software Testing 7.1 Definition, Test characteristics 7.2 Types of testing 7.2.1 Black-Box Testing 7.2.2 White- Box Testing	4Hrs	Software Testing 7.1 Definition, Test characteristics 7.2 Types of testing 7.2.1 Black-Box Testing 7.2.2 White-Box Testing	-	Completed
12	oct.	2 nd	4	4Hrs	7.2.3 Unit testing 7.2.4 Integration testing 7.3 Validation 7.4 Verification	4Hrs	7.2.3 Unit testing 7.2.4 Integration testing 7.3 Validation 7.4 Verification	-	Completed

Pepartment Of BBA(CA)
Afts, Science and Commerce College
Indapur, Dist, Pune-413106

ARTS, SCIENCE AND COMMERCE COLLEGE INDAPUR-413106 DIST-PUNE

Name of Teacher: - Prof. Pawar N.H

Year: - 2020-21

Term: -II

Sub: - - Programming in Visual Basic

Paper: - CA-402

Class: - SYBBA(CA))

	Pra	at-I Tea	aching Pla	an	Part-II Execution Plan					
Sr. No	Month	Week	No.Of Working Days	No.Of period available	Topic to be taught	No.Of period engage d	Topics Taught	Deviatio n in period	Remark	
1.	Dec	4 th	6	4 Hrs	Getting started with V. B. 1.1 Object Oriented Concept 1.2 Event Driven Programming Language 1.3 Working with properties 1.3.1 Studying the Events of a Form 1.3.2 Working code for events 1.3.3 Planning the Design	4 Hrs	Getting started with V. B. 1.1 Object Oriented Concept 1.2 Event Driven Programming Language 1.3 Working with properties 1.3.1 Studying the Events of a Form 1.3.2 Working code for events 1.3.3 Planning the Design	-	Completed	
2.	Dec	5 th	6	4 Hrs	Constants, Variables, Operators, Control Structure, Looping & Array 2.1Constant 2.2 Data Types 2.2.1 Number, long, Boolean ,doubles, variant, String 2.2.2 User defined data types	4 Hrs	Constants, Variables , Operators, Control Structure, Looping & Array 2.1Constant 2.2 Data Types 2.2.1 Number , long ,Boolean ,doubles ,variant, String 2.2.2 User defined data types	-	Completed	
3.	Jan	1 st	6	4 Hrs	2.3 Variables 2.4 Operators 2.5 Control Structures 2.5.1 If 2.5.2 IfElse 2.5.3 Nested IfElse 2.5.4 Select Case	4 Hrs	2.3 Variables 2.4 Operators 2.5 Control Structures 2.5.1 If 2.5.2 IfElse 2.5.3 Nested IfElse 2.5.4 Select Case	-	completed	
4	Jan	2 nd	6	4 Hrs	2.6 Looping 2.6.1 Do Loop 2.6.2 While Loop 2.6.3 Until Loop 2.6.4 For Loop 2.6.5 With Statement	4 Hrs	2.6 Looping 2.6.1 Do Loop 2.6.2 While Loop 2.6.3 Until Loop 2.6.4 For Loop 2.6.5 With Statement	-	Completed	
5	Jan	3 rd	6	4 Hrs	2.7 Array 2.7.1 Single Dimensional Array 2.7.2 Multidimensional Array 2.7.3 Control Array 2.8	4 Hrs	2.7 Array 2.7.1 Single Dimensional Array 2.7.2 Multidimensional Array 2.7.3 Control Array 2.8	-	Completed	

		T			Functions(Built in and		Functions(Built in		1
					user defined		and user defined		
			-		Working with	4 Hrs	Working with		-
)	Jan	4 th	6	4 Hrs.	Controls	4 mrs	Controls		Completed
	oan			TAIS.	4.1 Adding controls on		4.1 Adding controls	-	
					_		on form 4.2 Working		
					form 4.2 Working with				
					Properties and		with Properties and		
					Methods of each		Methods of each		
					Controls 4.3 Creating		Controls 4.3 Creating		
					an application 4.4		an application 4.4		
					Creating MDI		Creating MDI		
					application 10 4.4.1		application 10 4.4.1		
					Working with Multiple		Working with		
					Forms 4.4.2 Loading,		Multiple Forms 4.4.2		
					Showing & Hiding		Loading, Showing &		
					Forms		Hiding Forms		
					4.4.3 Setting the		4.4.3 Setting the		
•	эb	1 st	6	4 Hrs	Startup form 4.4.4		Startup form 4.4.4	_	Completed
					Creating forms in		Creating forms in		
					Code 4.4.5 Using the		Code 4.4.5 Using the		
					MDI 4.4.6 Arranging		MDI 4.4.6 Arranging		
					MDI Child Window		MDI Child Window		
					4.4.7 Opening new		4.4.7 Opening new		
					MDI child window		MDI child window		
					4.4.8 Creating		4.4.8 Creating		
					Properties in a form		Properties in a form		
					4.4.9 Creating a		4.4.9 Creating a		
					method in a form		method in a form		
					Working with ActiveX	4 Hrs	Working with		
,	Feb	2 nd	6	4 Hrs	Controls & Menus	7 1113	ActiveX Controls &		Completed
	100	_		1 1115	4.1 Creating Status		Menus	-	
					Bar For your program		4.1 Creating Status		
					4.2 Working with		Bar For your program		
					Progress Bar 4.3		4.2 Working with		
	ĺ				Working with Toolbar		Progress Bar 4.3		
					4.4 Setting up the		Working with Toolbar		
					Image List Controls		4.4 Setting up the		
					4.4.1 Adding and		Image List Controls		
					Deleting Images with		4.4.1 Adding and		
					code 4.4.2 Study of		Deleting Images with		
	1				Different Dialog Boxes		code 4.4.2 Study of		
							Different Dialog		
							Boxes		
					4.5 Menus 4.5.1		4.5 Menus 4.5.1		
	Feb	3 rd	6	4 Hrs	Creating new Menu		Creating new Menu	-	Completed
					Item 4.5.2 Modifying		Item 4.5.2 Modifying		
					& Deleting Menu Item		& Deleting Menu		
					4.5.3 Adding Access		Item 4.5.3 Adding		

					Characters 4.5.4 Adding Shortcut Keys 4.5.5 Creating Sub Menus 4.6 Pop-up Menus 4.6.1 Creating pop-up menu 4.6.2 Displaying pop-up menu 4.7 Adding & Deleting Menus At Run-time 4.8 Adding Menu Items for MDI Child Form		Access Characters 4.5.4 Adding Shortcut Keys 4.5.5 Creating Sub Menus 4.6 Pop- up Menus 4.6.1 Creating pop-up menu 4.6.2 Displaying pop-up menu 4.7 Adding & Deleting Menus At Run-time 4.8 Adding Menu Items for MDI Child Form		
10.	Feb	4 th	6	4 Hrs	Working With Database 5.1 Data Control 5.1.1 Studying the Properties and methods of Data Control 5.1.2 Connectivity with MS- Access 5.1.3 Operations of database through coding	4 Hrs	Working With Database 5.1 Data Control 5.1.1 Studying the Properties and methods of Data Control 5.1.2 Connectivity with MS-Access 5.1.3 Operations of database through coding	-	Completed
11.	Mar	1 st	6	4 Hrs	5.2 ADO Data Control 5.2.1 Advantages of ADODC over DC 5.2.2 Studying the properties and Methods of ADODC 5.2.3 Connectivity with MS-Access 5.2.4 Connectivity with Oracle 5.2.5 Report Generatio	4 Hrs	5.2 ADO Data Control 5.2.1 Advantages of ADODC over DC 5.2.2 Studying the properties and Methods of ADODC 5.2.3 Connectivity with MS-Access 5.2.4 Connectivity with Oracle 5.2.5 Report Generatio	-	Completed
12.	Mar	2 nd	4	4 Hrs	5.3 Developing ADO application through ADODC and coding 5.4 Report Generation	4 Hrs	5.3 Developing ADO application through ADODC and coding 5.4 Report Generation	-	Completed

Depart Por BBA(CA)

Arts, Science and Commerce College
Indapur, Dist. Pune-413106

Principal
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ARTS, SCIENCE AND
COMMERCE COLLEGE
INDAPUR-413106 DIST-PUNE

Name of Teacher: - Prof. Deshmane S.P

Year: - 2020-21

Term: -II

Sub: - - Object Oriented Programming Using C++

Paper: - CA-401

Class: - SYBBA(CA)

	Pra	nt-I Tea	aching Pla	ın	Part-II Execution Plan				
Sr. No	Month	Week	No.Of Working Days	No.Of period available	Topic to be taught	No.Of period engage d	Topics Taught	Deviatio n in period	Remark
1.	Dec	4 th	6	4 Hrs	Introduction to C++ 1.1 Basic concepts of OOP, benefits, applications of OOP 1.2 A simple C++ program 1.3 Structure of C++ program 1.4 Creating a source file, compiling and Linking	4 Hrs	Introduction to C++ 1.1 Basic concepts of OOP, benefits, applications of OOP 1.2 A simple C++ program 1.3 Structure of C++ program 1.4 Creating a source file, compiling and Linking	-	Completed
2.	Dec	5 th	6	4 Hrs	Tokens, Expressions and Control structures 2.1 Introduction 2.2 Tokens, keywords, Identifiers and constants 2.3 Data types - Basic, User defined and Derived 2.4 Symbolic constant 2.5 Type Compatibility 2.6 Variables - Declaration and Dynamic initialization 2.7 Reference variable	4 Hrs	Tokens, Expressions and Control structures 2.1 Introduction 2.2 Tokens, keywords, Identifiers and constants 2.3 Data types - Basic, User defined and Derived 2.4 Symbolic constant 2.5 Type Compatibility 2.6 Variables - Declaration and Dynamic initialization 2.7 Reference variable	-	Completed
3.	Jan	1 st	6	4 Hrs	2.8 Operators in C++ 2.8.1 Scope resolution operator 2.8.2.Member Referencing operators 2.8.3 Memory management operators 2.8.4 Manipulators 2.8.5 Type cast		2.8 Operators in C++ 2.8.1 Scope resolution operator 2.8.2.Member Referencing operators 2.8.3Memory management	-	completed

					operators 2.9 Expression and their types 2.10 Special Assignment Expressions 2.11 Implicit conversions 2.12 Operator overloading introduction 2.13 Operator precedence 2.14 Control structures – if-else, do-while, for , switch		operators 2.8.4 Manipulators 2.8.5 Type cast operators 2.9 Expression and their types 2.10 Special Assignment Expressions 2.11 Implicit conversions 2.12 Operator overloading introduction 2.13 Operator precedence 2.14 Control structures – if-else, do-while, for, switch		
ļ	Jan	2 nd	6	4 Hrs	Functions in C++ 3.1 Introduction 3.2 The main function 3.3 Function prototyping 3.4 Call by reference 3.5 Return by reference 3.6 Inline function – Making an outside function Inline 3.7 Arguments - default, constant 3.8 Math library functions	4 Hrs	Functions in C++ 3.1 Introduction 3.2 The main function 3.3 Function prototyping 3.4 Call by reference 3.5 Return by reference 3.6 Inline function – Making an outside function Inline 3.7 Arguments - default, constant 3.8 Math library functions		Completed
	Jan	3 rd	6	4 Hrs	Classes and Objects 4.1 Introduction 4.2 Creating a class and objects 4.3 Defining member functions inside and outside class definition 4.4 Nesting of member functions 4.5 Private member functions 4.6 Arrays within a class 4.7 Memory allocation of objects 4.8 Static data members and static member functions	4 Hrs	Classes and Objects 4.1 Introduction 4.2 Creating a class and objects 4.3 Defining member functions inside and outside class definition 4.4 Nesting of member functions 4.5 Private member functions 4.6 Arrays within a class 4.7 Memory allocation of objects 4.8 Static data members and static member functions	-	Completed
	Jan	4 th	6	4 Hrs.	4.9 Array of objects 4.10 Objects as function arguments 4.11 Friend functions		4.9 Array of objects 4.10 Objects as function arguments 4.11 Friend functions	-	Completed

					4.12 Returning objects 4.13 Constructors 4.14 Types of constructor 4.15 Destructors Inheritance	4 Hrs	4.12 Returning objects 4.13 Constructors 4.14 Types of constructor 4.15 Destructors Inheritance		
7.	Feb	1 st	6	4 Hrs	5.1 Introduction 5.2 Base class and derived class examples 5.3 Types of Inheritance 5.4 Virtual base class 5.5 Abstract class 5.6 Constructors in derived class	71115	5.1 Introduction 5.2 Base class and derived class examples 5.3 Types of Inheritance 5.4 Virtual base class 5.5 Abstract class 5.6 Constructors in derived class	-	Completed
3.	Feb	2 nd	6	4 Hrs	Polymorphism 6.1 Compile Time Polymorphism 6.1.1 Function overloading 6.1.2 Operator Overloading Introduction 6.1.3 Overloading unary and binary operator 6.1.4 Overloading using friend function 6.1.5 Overloading insertion and extraction operators 6.1.6 String manipulation using operator overloading	4 Hrs	Polymorphism 6.1 Compile Time Polymorphism 6.1.1 Function overloading 6.1.2 Operator Overloading Introduction 6.1.3 Overloading unary and binary operator 6.1.4 Overloading using friend function 6.1.5 Overloading insertion and extraction operators 6.1.6 String manipulation using operator overloading	-	Completed
),	Feb	3 rd	6	4 Hrs	6.2 Runtime Polymorphism 6.2.1 this Pointer, pointers to objects, pointer to derived classes 6.2.2 Virtual functions and pure virtual functions		6.2 Runtime Polymorphism 6.2.1 this Pointer, pointers to objects, pointer to derived classes 6.2.2 Virtual functions and pure virtual functions	-	Completed
10.	Feb	4 th	6	4 Hrs	Managing console I/O operations 7.1 Introduction 7.2 C++ streams and C++ stream classes 7.3 Unformatted I/O operations 7.4 Formatted console I/O operations 7.5	4 Hrs	Managing console I/O operations 7.1 Introduction 7.2 C++ streams and C++ stream classes 7.3 Unformatted I/O operations 7.4 Formatted console I/O operations 7.5	-	Completed

					Managing output with manipulators		Managing output with manipulators		
11.	Mar	1 st	6	4 Hrs	Working with Files 8.1 Classes for File Stream operations 8.2 File operations - Opening, Closing and updating 8.3 Error handling during File operations 8.4 Command Line arguments	4 Hrs	Working with Files 8.1 Classes for File Stream operations 8.2 File operations - Opening, Closing and updating 8.3 Error handling during File operations 8.4 Command Line arguments		Completed
12.	Mar	2 nd	4	4 Hrs	Templates 9.1 Introduction 9.2 Class Templates	4 Hrs	Templates 9.1 Introduction 9.2 Class Templates	=	Completed

Department Of BBA(CA)
Arts, Science and Commerce College
Indapur, Dist, Puna-413106

PRINCIPAL

ARTS, SCIENCE AND

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INDAPUR-413106 DIST-PUNE

Name of Teacher: - Prof. Deshmane S.P

Year: - 2020-21 Term: -II Sub: - - Human Resource Management

Paper: - CA-405

Class: - SYBBA(CA)

	Pra	at-I Tea	aching Pla	an	Part-II Execution Plan					
Sr. No	Month	Week	No.Of Working Days	No.Of period available	Topic to be taught	No.Of period engage d	Topics Taught	Deviatio n in period	Remark	
1.	Dec	4 th	6	4 Hrs	Introduction To HRM Definition and Concept of HRM and Personnel Management, Difference between PM and HRM, Importance of HRM, activities and functions of HRM	4 Hrs	Introduction To HRM Definition and Concept of HRM and Personnel Management, Difference between PM and HRM, Importance of HRM, activities and functions of HRM,	-	Completed	
2.	Dec	5 th	6	4 Hrs	, Challenges before HRM,HRD,HRP, Concept of recruitment – sources of recruitment. Concept of Selection – selection Procedure, Induction and placement	4 Hrs	, Challenges before HRM,HRD,HRP, Concept of recruitment –sources of recruitment. Concept of Selection – selection Procedure, Induction and placement	-	Completed	
3.	Jan	1 st	6	4 Hrs	Performance Appraisal, Training and development Meaning and Definition-need- objective –importance of training, training method –evaluation of training program,	4 Hrs	Performance Appraisal, Training and development Meaning and Definition-need- objective — importance of training, training method —evaluation of training program,	-	completed	
4	Jan	2 nd	6	4 Hrs	Concept and Objective Performance Appraisal-Process of performance appraisal method –uses and limitation of performance appraisal, Promotion and demotion policy, Transfer Policy.	4 Hrs	Concept and Objective Performance Appraisal-Process of performance appraisal method – uses and limitation of performance appraisal, Promotion and demotion policy, Transfer Policy.	-	Completed	
5	Jan	3 rd	6	4 Hrs	Wages and Salary Administration	4 Hrs	Wages and Salary Administration	-	Completed	

					Method of wage payment –Employee Remuneration factors		Method of wage payment –Employee Remuneration factors		
6	Jan	4 th	6	4 Hrs.	determining the level of remuneration-profit sharing –fringe benefit and employee services.	4 Hrs.	determining the level of remuneration- profit sharing –fringe benefit and employee services.	-	Completed
7.	Feb	1 st	6	4 Hrs	Grievance and discipline Meaning, Definition and nature of Grievance .Grievance procedure-Grievance Machinery.	4 Hrs	Grievance and discipline Meaning, Definition and nature of Grievance .Grievance procedure-Grievance Machinery.	-	Completed
8.	Feb	2 nd	6	4 Hrs	Definition of Discipline-aim and objective of discipline Principle of discipline.	4 Hrs	Definition of Discipline-aim and objective of discipline Principle of discipline.	-	Completed
9.	Feb	3 rd	6	4 Hrs	The E-HR Nature of E-HRM, E-HR activity, E-Recruitment, E-Selection	4 Hrs	The E-HR Nature of E-HRM E-HR activity, E- Recruitment , E- Selection,	-	Completed
10.	Feb	4 th	6	4 Hrs	, E-learning ,E- Compensation	4 Hrs	, E-learning ,E- Compensation	-	Completed
11.	Mar	1 st	6	4 Hrs	The E-HR Nature of E-HRM, E-HR activity, E-Recruitment, E-Selection	4 Hrs	The E-HR Nature of E-HRM E-HR activity, E- Recruitment , E- Selection,	-	Completed
12.	Mar	2 nd	4	4 Hrs	, E-learning ,E- Compensation	4 Hrs	, E-learning ,E- Compensation	-	Completed

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INDAPUR-413106 DIST-PUNE

Name of Teacher: - Prof. Deshmane S P.

Year: - 2020-21 Term: -II

Sub: - Enterprise Resource Planning and Management. Pa

Paper: - CA-404

Class: - SYBBA(CA)

	Pı	at-I Te	aching Pl	an	Part-II Exe	cution P	lan		
Sr. No	Month	Week	No.Of Working Days	No.Of period available	Topic to be taught	No.Of period engage d	Topics Taught	Deviatio n in period	Remark
1.	Dec	4 th	6	4 Hrs	ERP: An Overview 1.1. What is ERP. 1.2. Reasons for Growth Of ERP 1.3. Problem areas in ERP implementations. 1.4. The future of ERP 1.5. Characteristics and features of ERP 1.6. Benefits of ERP.	4 Hrs	ERP: An Overview 1.1. What is ERP. 1.2. Reasons for Growth Of ERP 1.3. Problem areas in ERP implementations. 1.4. The future of ERP 1.5. Characteristics and features of ERP 1.6. Benefits of ERP.	-	Completed
2.	Dec	5 th	6	4 Hrs	Enterprise Modeling and Integration for ERP 2.1.Enterprise-An overview 2.2.What is enterprise 2.3.Integrated Management Information 2.4.The role of enterprise 2.5.Business modeling 2.6.Integrated Data Model 2.7.Role of Common/Shared Enterprise Database	4 Hrs	Enterprise Modeling and Integration for ERP 2.1.Enterprise-An overview 2.2.What is enterprise 2.3.Integrated Management Information 2.4.The role of enterprise 2.5.Business modeling 2.6.Integrated Data Model 2.7.Role of Common/Shared Enterprise Database	-	Completed
3.	Jan	1 st	6	4 Hrs	2.8.Linkages of the Enterprise 2.8.1.Establishing Customer-Enterprise Link 2.8.2.Establishing Vendor-Enterprise Link 2.8.3.Establishing Links within the Enterprise 2.8.4.Establishing	4 Hrs	2.8.Linkages of the Enterprise 2.8.1.Establishing Customer-Enterprise Link 2.8.2.Establishing Vendor-Enterprise Link 2.8.3.Establishing Links within the Enterprise 2.8.4.Establishing		completed

					Links with Environment 2.9. Scope of Enterprise system 2.10.Generic Model of ERP System 2.11.Client/Server Architecture and Enterprise – wide Computing 2.11.1. Characteristics of client/Server Architecture 2.11.2. Different Components of ERP Client/Server Architecture		Links with Environment 2.9. Scope of Enterprise system 2.10.Generic Model of ERP System 2.11.Client/Server Architecture and Enterprise – wide Computing 2.11.1. Characteristics of client/Server Architecture 2.11.2. Different Components of ERP Client/Server Architecture		
4	Jan	2 nd	6	4 Hrs	ERP And related Technologies 3.1.BPR(Business Process reengineering) 3.1.1.Definition 3.2.BPR — The different phases 3.3.Enterprise Redesign Principles 3.4.BPR and IT 3.5.Data Warehousing 3.6.Data Warehouse Components	4 Hrs	ERP And related Technologies 3.1.BPR(Business Process reengineering) 3.1.1.Definition 3.2.BPR –The different phases 3.3.Enterprise Redesign Principles 3.4.BPR and IT 3.5.Data Warehousing 3.6.Data Warehouse Components	-	Completed
5	Jan	3 rd	6	4 Hrs	3.7.Structure and Uses of Data Warehouse 3.8.Data Mining 3.9.What Is Data Mining 3.10.Data Mining Process 3.11.Advantages and Technologies Used In Data Mining 3.12.OLAP 3.13.Supply Chain Management 3.13.1.Definition 3.13.2.Stevan's Model 3.13.3.Benefits 3.13.4.ERP Vs SCM 3.14.CRM	4 Hrs	3.7.Structure and Uses of Data Warehouse 3.8.Data Mining 3.9.What Is Data Mining 3.10.Data Mining Process 3.11.Advantages and Technologies Used In Data Mining 3.12.OLAP 3.13.Supply Chain Management 3.13.1.Definition 3.13.2.Stevan's Model 3.13.3.Benefits		Completed

							3.13.4.ERP Vs SCM		
-							3.14.CRM		
6	Jan	4 th	6	4 Hrs.	ERP Implementation 4.1.Evolution 4.2.Evolution of ERP. 4.3.Evolution of Packaged Software Solutions. 4.4.The Obstacles in ERP implementation. 4.5.ERP Implementation Lifecycle (Different Phases).	4 Hrs	ERP Implementation 4.1.Evolution 4.2.Evolution of ERP. 4.3.Evolution of Packaged Software Solutions. 4.4.The Obstacles in ERP implementation. 4.5.ERP Implementation Lifecycle (Different Phases).	-	Complete
7.	Feb	1 st	6	4 Hrs	4.6.Implementation Methodology. 4.7.ERP Implementation-The Hidden Costs. 4.8.In- house Implementation-Pros and Cons 4.9.Vendors and role of vendors for ERP 4.10.Consultants and role of consultants for ERP.	4 Hrs	4.6.Implementation Methodology. 4.7.ERP Implementation-The Hidden Costs. 4.8.In- house Implementation-Pros and Cons 4.9.Vendors and role of vendors for ERP 4.10.Consultants and role of consultants for ERP.	-	Completed
3.	Feb	2 nd	6	4 Hrs	Technologies In ERP System 5.1.Introduction 5.2.Electronic Data Interchange(EDI) 5.2.1.Use of EDI 5.2.2.Evolution of EDI 5.2.3.Benefits of the EDI 5.2.4.EDI Standards 5.2.5.EDI Services 5.2.6.EDI Components 5.2.7.EDI Administration	4 Hrs	Technologies In ERP System 5.1.Introduction 5.2.Electronic Data Interchange(EDI) 5.2.1.Use of EDI 5.2.2.Evolution of EDI 5.2.3.Benefits of the EDI 5.2.4.EDI Standards 5.2.5.EDI Services 5.2.6.EDI Components 5.2.7.EDI Administration	-	Completed
١.	Feb	3 rd	6	4 Hrs	5.3.IDoc Application 5.4.EDI Integration 5.5.ALE Integration 5.6.Internet Integration 5.7 OCR Integration	4 Hrs	5.3.IDoc Application 5.4.EDI Integration 5.5.ALE Integration 5.6.Internet Integration 5.7 OCR Integration	-	Completed

-									
10	. Feb	4 th	6	4 Hrs	Technologies In ERP System 5.1.Introduction 5.2.Electronic Data Interchange(EDI) 5.2.1.Use of EDI 5.2.2.Evolution of EDI 5.2.3.Benefits of the EDI 5.2.4.EDI Standards 5.2.5.EDI Services 5.2.6.EDI Components 5.2.7.EDI Administration 5.3.IDoc Application 5.4.EDI Integration 5.6.Internet Integration 5.7 OCR Integration	4 Hrs	Technologies In ERP System 5.1.Introduction 5.2.Electronic Data Interchange(EDI) 5.2.1.Use of EDI 5.2.2.Evolution of EDI 5.2.3.Benefits of the EDI 5.2.4.EDI Standards 5.2.5.EDI Services 5.2.6.EDI Components 5.2.7.EDI Administration 5.3.IDoc Application 5.4.EDI Integration 5.5.ALE Integration 5.6.Internet Integration 5.7 OCR		Completed
11.	Mar	1 st	6	4 Hrs	The ERP Domain 6.1.Vendors in the ERP Market. 6.2.SAP's Markets 6.2.1.SAP Architecture And Integration 6.2.2.Scalability of SAP 6.2.3.SAP Business Structure 6.2.4.Common SAP Installation 6.2.5.SAP R/3 System 6.2.6.SAP Tools 6.3.Pepole Soft. 6.4.Jd Edwards 6.5.Oracle	4 Hrs	Integration The ERP Domain 6.1.Vendors in the ERP Market. 6.2.SAP's Markets 6.2.1.SAP Architecture And Integration 6.2.2.Scalability of SAP 6.2.3.SAP Business Structure 6.2.4.Common SAP Installation 6.2.5.SAP R/3 System 6.2.6.SAP Tools 6.3.Pepole Soft. 6.4.Jd Edwards 6.5.Oracle	-	Completed
12.	Mar	2 nd	4	4 Hrs	ERP Present and Future 7.1. Limitations of ERP 7.2. EIA(Enterprise Integration Application) 7.3. EIA Products 7.4. Two Flavors of EIA and Messaging 7.5. ERP And E-Commerce 7.6.	4 Hrs	ERP Present and Future 7.1. Limitations of ERP 7.2. EIA(Enterprise Integration Application) 7.3. EIA Products 7.4. Two Flavors of EIA and Messaging 7.5. ERP And E-Commerce	-	Completed

ERP and Internet. 7.7.	7.6. ERP and	
Future Directions in	Internet. 7.7. Future	
ERP.	Directions in ERP.	

Department Of BBA(CA)

Arts, Science and Commerce College
Indapur, Dist. Pune-413106

ARTS, SCIENCE AND COMMERCE COLLEGE INDAPUR-413106 DIST-PUNE

Name of Teacher: - Prof. Pawar N.H

Year: - 2020-21

Term: -II

Sub: - Computer Networking

Paper: - CA-403

Class: -

SYBBA(CA)

			eaching P	lan	Part-II Exe	Part-II Execution Plan						
Sr. No	Month	Week	No.Of Working Days	No.Of period available	Topic to be taught	No.Of period engage	Topics Taught	Deviatio n in period	Remark			
1.	Dec	4 th	6	4 Hrs	Basics of Computer Networks 1.1 Computer Network 1.1.1 Definition 1.1.2 Goals 1.1.3 Applications 1.1.4 Structure 1.1.5 Components 1.2 Topology 1.2.1 Bus 1.2.2 Star 1.2.3 Ring 1.2.4 Mesh 1.3 Types of Networks 1.3.1 LAN, MAN, WAN, Internet 1.3.2 Broadcast & Point- To-Point Networks	d 4 Hrs	Basics of Computer Networks 1.1 Computer Network 1.1.1 Definition 1.1.2 Goals 1.1.3 Applications 1.1.4 Structure 1.1.5 Components 1.2 Topology 1.2.1 Bus 1.2.2 Star 1.2.3 Ring 1.2.4 Mesh 1.3 Types of Networks 1.3.1 LAN, MAN, WAN, Internet 1.3.2 Broadcast & Point-To-Point		Complete			
•	Dec	5 th	6	4 Hrs	1.4 Communication Types 1.4.1 Serial 1.4.2 Parallel 1.5 Modes of Communication: 1.5.1 Simplex 1.5.2 Half Duplex 1.5.3 Full Duplex 1.6 Server Based LANs & Peer-to- Peer LANs 1.6.1 Comparison of both 1.7 Protocols and Standards		Networks 1.4 Communication Types 1.4.1 Serial 1.4.2 Parallel 1.5 Modes of Communication: 1.5.1 Simplex 1.5.2 Half Duplex 1.5.3 Full Duplex 1.6 Server Based LANs & Peerto-Peer LANs 1.6.1 Comparison of both 1.7 Protocols and Standards	-	Completed			
	Jan	1 st (Network Models 2.1 Design issues of the layer 2.2 Protocol Hierarchy 2.3 ISO- OSI Reference Model : 2.3.1 Layers in the OSI Model 2.3.2 Functions of each layer 2.4 Terminology 2.4.1 SAP 2.4.2	4 Hrs	Network Models 2.1 Design issues of the layer 2.2 Protocol Hierarchy 2.3 ISO- OSI Reference Model : 2.3.1 Layers in the OSI Model 2.3.2 Functions of each layer 2.4 Terminology 2.4.1	-	completed			

					Connection Oriented services 2.4.3 connectionless services .4.4 Peer Entities		SAP 2.4.2 Connection Oriented services 2.4.3 connectionless		
4	Jan	2 nd	6	4 Hrs	2.5 Internet Model (TCP/IP) 2.6	4 Hrs	services .4.4 Peer Entities 2.5 Internet Model (TCP/IP) 2.6	_	Completed
					Comparison of ISO-OSI & TCP/IP Model 2.7 Addressing 2.7.1 Physical Addresses 2.7.2 Logical Addresses 2.7.3 Port Addresses 2.8 IP Addressing 2.8.1 Classful addressing	1	Comparison of ISO-OSI & TCP/IP Model 2.7 Addressing 2.7.1 Physical Addresses 2.7.2 Logical Addresses 2.7.3 Port Addresses 2.8 IP Addressing 2.8.1 Classful addressing		
					2.8.2 Classless		2.8.2 Classless		
					addressing Transmission Modia	4 TT	addressing		
5	Jan	3 rd	6	4 Hrs	Transmission Media 3.1 Guided Media(Wired): 3.1.1 Coaxial Cable:- Physical Structure, Standards, BNC Connector, Applications 3.1.2 Twisted Pair:- Physical Structure, UTP vs STP, Connectors, Applications 3.1.3 Fiber Optics Cable:- Physical Structure, Propagation Modes (Single Mode & Multimode), Connectors, Applications	4 Hrs	Transmission Media 3.1 Guided Media(Wired): 3.1.1 Coaxial Cable:- Physical Structure, Standards, BNC Connector, Applications 3.1.2 Twisted Pair:- Physical Structure, UTP vs STP, Connectors, Applications 3.1.3 Fiber Optics Cable:- Physical Structure, Propagation Modes (Single Mode & Multimode), Connectors, Applications		Completed
6	Jan	4 th	6	4 Hrs.	3.2 Unguided Media(Wireless) 3.2.1 Electromagnetic Spectrum For Wireless Communication 3.2.2 Propagation Methods 3.2.2.1 Ground, 3.2.2.2 Sky, 3.2.2.3 Line-Of-Sight 3.3.3	4 Hrs	3.2 Unguided Media(Wireless) 3.2.1 Electromagnetic Spectrum For Wireless Communication 3.2.2 Propagation Methods 3.2.2.1 Ground, 3.2.2.2 Sky, 3.2.2.3	-	Completed

					Wireless Transmission 3.3.3.1 Radio Waves 3.3.3.2 Infra-Red, 3.3.3.3 Micro-Wave		Line-Of-Sight 3.3.3 Wireless Transmission 3.3.3.1 Radio Waves 3.3.3.2 Infra-Red, 3.3.3.3 Micro-Wave		
7.	Feb	1 st	6	4 Hrs	Wired and Wirless LANs 4.1 IEEE Standards 4.2 Standard Ethernet 4.2.1 MAC Sublayer 4.2.2 Physical layer 4.3 Fast Ethernet 4.3.1 MAC Sublayer 4.3.2 Physical layer 4.4 Gigabit Ethernet 4.4.1 MAC Sublayer 4.4.2 Physical layer	4 Hrs	Wired and Wirless LANs 4.1 IEEE Standards 4.2 Standard Ethernet 4.2.1 MAC Sublayer 4.2.2 Physical layer 4.3 Fast Ethernet 4.3.1 MAC Sublayer 4.4.2 Physical layer 4.4 Gigabit Ethernet 4.4.1 MAC Sublayer 4.4.2 Physical layer		Completed
3,	Feb	2 nd	6	4 Hrs	4.4 Gigabit Ethernet 4.4.1 MAC Sublayer 4.4.2 Physical layer 4.5 Network Interface Cards(NIC) 4.5.1 Components of NIC 4.5.2 Functions of NIC 4.5.3 Types of NIC 4.6 Wireless LAN 4.6.1 IEEE802.11 Architecture 4.6.2 MAC Sub layer 4.6.3 Frame Format 4.6.4 Frame Types 4.6.5 Addressing Mechanism 4.6.6 Bluetooth (Architecture, Piconet and Scatternet, Applications)		4.4.2 Physical layer 4.4 Gigabit Ethernet 4.4.1 MAC Sublayer 4.4.2 Physical layer 4.5 Network Interface Cards(NIC) 4.5.1 Components of NIC 4.5.2 Functions of NIC 4.5.3 Types of NIC 4.6 Wireless LAN 4.6.1 IEEE802.11 Architecture 4.6.2 MAC Sub layer 4.6.3 Frame Format 4.6.4 Frame Types 4.6.5 Addressing Mechanism 4.6.6 Bluetooth (Architecture, Piconet and Scatternet, Applications)	-	Completed
	Feb	3 rd	6	4 Hrs	Network Connectivity Devices 5.1 Categories of Connectivity Devices 5.1.1 Passive & Active Hubs 5.1.2 Repeaters 5.1.3 Bridges 5.1.3.1 Transparent Bridges(Loop Problem,	4 Hrs	Network Connectivity Devices 5.1 Categories of Connectivity Devices 5.1.1 Passive & Active Hubs 5.1.2 Repeaters 5.1.3 Bridges 5.1.3.1 Transparent	-	Completed

10.	Feb	4 th	6	4 Hrs	Spanning Tree) 5.1.3.2 Source Routing Bridges 5.1.4 Switches 5.1.5 Router 5.1.6 Gateways 5.2 Network Security Devices 5.2.1 Firewalls 5.2.1.1 Packet-Filter firewall 5.2.1.2 Proxy firewall	4 Hrs	Problem, Spanning Tree) 5.1.3.2 Source Routing Bridges 5.1.4 Switches 5.1.5 Router 5.1.6 Gateways 5.2 Network Security Devices 5.2.1 Firewalls 5.2.1.1 Packet-Filter firewall 5.2.1.2 Proxy firewall	-	Completed
11.	Mar	1 st	6	4 Hrs	Internet Basics 6.1 Concept of Intranet & Extranet 6.2 Internet Information Server(IIS) 6.3 Web Server 6.4 World Wide Web(WWW) 6.4.1 Architecture, 6.4.2 Web Documents:- static, dynamic and active documents	4 Hrs	Internet Basics 6.1 Concept of Intranet & Extranet 6.2 Internet Information Server(IIS) 6.3 Web Server 6.4 World Wide Web(WWW) 6.4.1 Architecture, 6.4.2 Web Documents :- static, dynamic and active documents	-	Completed
12.	Mar	2 nd	4	4 Hrs	6.5 Search Engines 6.6 Internet Service Providers(ISP) 6.7 HTTP 6.7.1 HTTP Transaction 6.7.2 Persistent and non persistent connection	4 Hrs	6.5 Search Engines 6.6 Internet Service Providers(ISP) 6.7 HTTP 6.7.1 HTTP Transaction 6.7.2 Persistent and non persistent connection	-	Completed

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